Barndale House School Mathematics Scheme of Work Yearly Overview



Every day is an opportunity to shine

<u>Class 1</u>

	Week 1 Week 2 Week 3	Week 4	Week 5	Week 6	Week 7	Week 8	Week 9	Week 10	Week 11	Week 12
Autumn	Number: Place value (within 10)	٨	Subtr	ddition an action in 10)	nd	Geometry: Shape				
Spring	Number: Addition an Subtraction (within 20)	(within 50) Lengt				rement: Measurement th and Weight and ight Volume		nt and	Consolidation	
Summer	Number: Multiplication And Division (Reinforce Multiples of 2, 5 and 10 To be included)	d Division (Reinforce Fract tiples of 2, 5 and 10			Number: Place Value (within 100)		Measurement: Money		rement: me	Consolidation

<u>Class 1 - Autumn Term</u>

Week 1	Week 2	Week 3	Week 4	Week 5	Week 6	Week 7	Week 8	Week 9	Week 10	Week 11	Week 12
Number: Pla	<u>ce value</u>			Number: Ad	dition and Su	<u>lbtraction</u>		<u>Geometry:</u>	Number: Pla	<u>ce Value</u>	
								<u>Shape</u> ated <u>Count to 20, forwards</u>			
		backwards,	beginning	•		er bonds and r	elated			•	
with 0 or 1,	or from any g	given number		subtraction	facts within	10		Recognize	and backwar	•	
		1 1 10:						and name	beginning wi		
	and write nur	mbers to 10 i	n numerals		•	t mathematica		common	or from any	given	
and words					_	ition (+), subtr	action (-)	2D shapes,	number		
Civer e monet	:d - :£			and equals (:	=) signs			including	C		
Given a numi	per, identity	one more or	pone less	المامل مندما مناله	.+	.:+	10	squares,	Count, read numbers to		
Tdon+ify and	d nonnogont n	umbana uaina	abiasta		-	git numbers to	10,	rectangles, circles and	numbers to numerals an		_
•	•	umbers using ions including	•	including zer	0			triangles	numerais an	Consolidation	
•	•	language of:		Solve one st	en problems	that involve a	ddition and	i i idrigies	Given a num	αt	
		ver), most, le	•		• •	te objects an		Recognise		P.I	
more man, n	ess man (rev	ver), 111031, 1et	u31		_	ing number pr	•	and name	identify one more, or one less		sol
				r epi eseimar	ions and miss	mg number pr	OBICINS	common	0116 1633	านด	
								3D shapes	Identify and	d represent	ŭ
								including	numbers usi	•	
								cubes,	and pictoria	5	
								cuboids,	representat		
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<u>Class 1 - Autumn Term - Number: Place Value</u> <u>Small Steps Skills</u>

P Step 4 and P Step 5	Picks up and puts down single objects - Holds two objects at a time - Puts down an object in order to pick up another - Collects objects that interest them - Enjoys helping an adult count objects - Follows a counting sequence - Enjoys number rhymes and finger games - Joins in actions in number rhymes and finger games - Assists with one-one matching activities - Uses numbers when playing - Holds up a single finger on request - Holds up two fingers on request - Indicates 1 object - Indicates 2 objects - Makes a group one 1 object - Makes groups of 2 - Makes groups of 'lots'
P Step 6 and P Step 7	Joins in rote counting to 10 - Counts up to 5 independently - Points to objects as they count - Counts up to 5 objects - Puts 5 objects out on request - Matches numerals to 5 - Joins in number rhymes - Plays game using dice with 0 to 5 spots - Identifies numerals up to 3 - Names numerals to 5 - Sequences numbers to 5 - Puts quantities onto numerals - Matches numerals to quantities - Compares 2 sets of counters (up to 5) pointing to the group that is; smaller /larger /greater /fewer /more /less
P Step 8	Joins in rote counting - Can rote count to 10 consistently - Counts up to 8 objects correctly - Matches numeral to 10 - Sequence numerals to 8 - Match quantities to 8 - Finds numbers on a number line to 10 - Write numbers to five - Record quantities using numbers 1 to 5 - Sorts numerals from other shapes - Ordinal numbers - first, last, second, third - Plays games using dice with numbers or spots to 10
Step 1a	Joins in number stories and rhymes – points to numbers in surroundings – joins in rote counting to 20 – rote counts to 15 consistently – continues a rote count to 10 from a given number – counts out objects to 10, matching the correct number name to each object – states the last number spoken in a count as the amount in total – recognises numbers to 10 – matches numerals to 20 – orders numbers to 10 – writes numbers to 10 – compares quantities to 10 – puts out quantities to 10 – from a given number to 10 finds number before/after, one more/less

Class 1 - Autumn Term - Number: Addition and Subtraction Small Steps Skills

P Step 4 and P Step 5	Holds two objects at a time - Communicates 'gone' or 'all gone' - Uses objects with multiple parts - Asks for more of something - Responds to 'give me some' - Responds to 'find one the same' - Responds to 'show me another' - Makes groups of 2 - Makes groups of 'lots' - Relates commonly associated objects eg gloves for hands - Picks up more than one object on request - Makes two equal sets - Contrast quantities
P Step 6 and P Step 7	Completes a 3 piece form board - One to one matching - Matches pictures to pictures - Identifies and requests more when there are too few objects to complete 1 to 1 matching - Adds an object to a group and counts how many (up to 5) - Removes an object from a group and counts how many (up to 5)
P Step 8	From a given number to 5 find: the number before/ the number after/ one more/ one less - Add 1 more and count how many to 10 - Remove 1 and count how many left to 10
Step 1a	Using objects to do addition to 10 - Realises that addition means combining two groups - Finds the total number of items in two groups by counting them - is aware of the terms; more/add/make/sum/total/altogether/take away/ leave/how many left/ how many gone - Uses objects to 10 takes away given amount - takes objects away from a group when asked to subtract - Separates sets of up to 10 objects into 2 groups

<u>Class 1 - Autumn Term - Geometry: Shape</u> <u>Small Steps Skills</u>

P Step 4 and P Step 5	Handles shapes - Rolls/slides shapes - Presses buttons - Feels textures of surfaces - Builds with bricks - Knocks down bricks - Assembles simple construction materials - Uses, sand, modelling dough and pliable materials - Puts pegs in peg boards - Finds objects that are the same - Finds objects with a specific characteristic eg an object that is green - Matches pairs of objects - Matches objects/picture and pictures/pictures - Sorts by colour - Sorts by function
P Step 6 and P Step 7	Completes a 3 piece form board - Matches 2D shapes - Copies simple line pattern of six bricks, 2 colours - Finds all the circles in a tray of shapes - Puts pegs in a peg board in order of size - Copies a circle shape - Traces large shapes - Places correct shapes in a shape sorter - Matches simple abstract shapes - Selects a specific shape from a collection - Makes geometric shapes with pictures of shapes - Joins dots to draw a square, a triangle - Explores which 3D shapes roll - Makes patterns with 2D shapes - Matches objects according to shape disregarding size - Finds shapes from description eg with straight edges - Finds common attributes
P Step 8	Handles shapes and describes them by number of sides and corners - Copies shapes - Sorts 3D objects - Identifies objects from a choice of 3 - Copies patterns made with 2D shapes - Names objects as same or different
Step 1	Names common 2-D shapes; rectangle/square/circle/triangle - Names common 3-D shapes; cuboid/sphere/cube/pyramid - Recognises common 2-D shapes in objects - Recognises common 3-D shapes in common objects - Recognises 2-D and 3-D shapes in different orientation and size - Creates a range of patterns using shapes - Describes a range of patterns using shapes - matches shapes regardless of size

Class 1 - Autumn Term - Number: Place Value (within 20) Small Steps Skills

P Step 4 and P Step 5	Picks up and puts down single objects - Holds two objects at a time - Puts down an object in order to pick up another - Collects objects that interest them - Enjoys helping an adult count objects - Follows a counting sequence - Enjoys number rhymes and finger games - Joins in actions in number rhymes and finger games - Assists with one-one matching activities - Uses numbers when playing - Holds up a single finger on request - Holds up two fingers on request - Indicates 1 object - Indicates 2 objects - Makes a group one 1 object - Makes groups of 2 - Makes groups of 'lots'
P Step 6 and P Step 7	Joins in rote counting to 10 - Counts up to 5 independently - Points to objects as they count - Counts up to 5 objects - Puts 5 objects out on request - Matches numerals to 5 - Joins in number rhymes - Plays game using dice with 0 to 5 spots - Identifies numerals up to 3 - Names numerals to 5 - Sequences numbers to 5 - Puts quantities onto numerals - Matches numerals to quantities - Compares 2 sets of counters (up to 5) pointing to the group that is; smaller /larger /greater /fewer /more /less
P Step 8	Joins in rote counting - Can rote count to 10 consistently - Counts up to 8 objects correctly - Matches numeral to 10 - Sequence numerals to 8 - Match quantities to 8 - Finds numbers on a number line to 10 - Write numbers to five - Record quantities using numbers 1 to 5 - Sorts numerals from other shapes - Ordinal numbers - first, last, second, third - Plays games using dice with numbers or spots to 10
Step 1a	Joins in number stories and rhymes – points to numbers in surroundings – joins in rote counting to 20 – rote counts to 15 consistently – continues a rote count to 10 from a given number – counts out objects to 10, matching the correct number name to each object – states the last number spoken in a count as the amount in total – recognises numbers to 10 – matches numerals to 20 – orders numbers to 10 – writes numbers to 10 – compares quantities to 10 – puts out quantities to 10 – from a given number to 10 finds number before/after, one more/less
Step 1b	Observes different numbers to 50 - Counts forward from 0 to 20 - Counts an irregular arrangement of up to 20 objects - Counts in ordinal numbers to 10 - Identifies the position of an object using ordinal numbers to 10 th - uses the term last for the final object - realizes the relationship between ordinal and cardinal numbers - finds numbers to 20 on a number line 0 writes numbers to 20 consistently - orders numbers to 20 consistently - identifies missing numbers on a number line - identifies the number between two given numbers - counts 20 objects consistently - counts objects/things that cannot be touched to 20

Class 1 - Spring Term

Week 1	Week 2	Week 3	Week 4	Week 5	Week 6	Week 7	Week 8	Week 9	Week 10	Week 11	Week 12
Number: Ac	ddition and Su	<u>btraction</u>		<u>Place value</u>			Measuremen	nt: Length	Measureme	<u>nt: Weight</u>	
							and Height		and Volume		
Represent o	and use numbe	r bonds and i	related	Count to 50	forwards and	l					
subtraction	facts within	20		backwards, l	beginning with	n 0 or 1, or	Measure and	d begin to	Measure an	d begin to	
				from any nui	mber		record lengt	ths and	record mass	s/weight,	
Read, write	and interpret	t mathematic	al				heights		capacity and	d volume	
statements	involving addi	ition (+), subt	raction (-)	Count, read	and write nun	nbers to 50					_
and equals (=) signs			in numerals			Compare, de	escribe and	Compare, describe and		ioi
				Given a number, identify one more or			solve problems for		solve practical		at
Add and sub	otract one-dig	git and two-di	igit numbers	one less			lengths and	heights	problems for		lid
to 20, includ	ding zero						(for example	e,	mass/weigh	t (for	Consolidation
				Identify and represent numbers			long/short,		example, he		n c
	tep problems			using objects and pictorial			longer/shor	ter/	heavier tha	-	ŭ
subtraction	, using concre	te objects ar	nd pictorial	representations including the			tall/short)		than), capac	city and	
	tions, and miss	sing number p	roblems	number line, and use the language of:					volume (for	•	
such as 7 = [] - 9			equal to, more than, less than					full/empty, more than,			
			(fewer), most, least					less than)			
				Count in multiples of twos, fives and							
				tens							

<u>Class 1 - Spring Term - Number: Addition and Subtraction</u> <u>Small Steps Skills</u>

P Step 4 and P Step 5	Holds two objects at a time - Communicates 'gone' or 'all gone' - Uses objects with multiple parts - Asks for more of something - Responds to 'give me some' - Responds to 'find one the same' - Responds to 'show me another' - Makes groups of 'lots' - Relates commonly associated objects eg gloves for hands - Picks up more than one object on request - Makes two equal sets - Contrast quantities
P Step 6 and P Step 7	Completes a 3 piece form board - One to one matching - Matches pictures to pictures - Identifies and requests more when there are too few objects to complete 1 to 1 matching - Adds an object to a group and counts how many (up to 5) - Removes an object from a group and counts how many (up to 5)
P Step 8	From a given number to 5 find: the number before/ the number after/ one more/ one less - Add 1 more and count how many to 10 - Remove 1 and count how many left to 10
Step 1a	Using objects to do addition to 10 - Realises that addition means combining two groups - Finds the total number of items in two groups by counting them - is aware of the terms; more/add/make/sum/total/altogether/take away/ leave/how many left/ how many gone - Uses objects to 10 takes away given amount - takes objects away from a group when asked to subtract - Separates sets of up to 20 objects into 2 groups
Step 1b	Separates sets of up to 20 objects into 2 groups – States how many are left when some are taken away – Solves subtraction by counting on – Uses number bonds to 10 – Reads and writes the signs +, – and = – Adds two numbers to make 10 – Subtracts one number from 10 – Counts back using a number line to 20 to find how many left – Counts on to find how many are required – Identifies the operation required to solve simple problems – Knows number bonds to 10

Class 1 - Spring Term - Number: Place Value (within 50) Small Steps Skills

P Step 4 and P	Picks up and puts down single objects - Holds two objects at a time - Puts down an object in order to pick up another - Collects objects that interest them - Enjoys helping an adult count objects - Follows a counting sequence - Enjoys number rhymes and finger						
Step 5	games - Joins in actions in number rhymes and finger games - Assists with one-one matching activities - Uses numbers when playing -						
	Holds up a single finger on request - Holds up two fingers on request - Indicates 1 object - Indicates 2 objects - Makes a group one 1						
	object - Makes groups of 2 - Makes groups of 'lots'						
P Step 6 and P	Joins in rote counting to 10 - Counts up to 5 independently - Points to objects as they count - Counts up to 5objects - Puts 5 objects						
Step 7	out on request - Matches numerals to 5 - Joins in number rhymes - Plays game using dice with 0 to 5 spots - Identifies numerals up to						
0 1 op 7	3 - Names numerals to 5 - Sequences numbers to 5 - Puts quantities onto numerals - Matches numerals to quantities - Compares 2						
	sets of counters (up to 5) pointing to the group that is; smaller /larger /greater /fewer /more /less						
P Step 8	Joins in rote counting - Can rote count to 10 consistently - Counts up to 8 objects correctly - Matches numeral to 10 - Sequence						
	numerals to 8 - Match quantities to 8 - Finds numbers on a number line to 10 - Write numbers to five - Record quantities using						
	numbers 1 to 5 - Sorts numerals from other shapes - Ordinal numbers - first, last, second, third - Plays games using dice with						
	numbers or spots to 10						
Step 1a	Joins in number stories and rhymes - points to numbers in surroundings - joins in rote counting to 20 - rote counts to 15 consistently						
	- continues a rote count to 10 from a given number - counts out objects to 10, matching the correct number name to each object -						
	states the last number spoken in a count as the amount in total - recognises numbers to 10 - matches numerals to 20 - orders						
	numbers to 10 - writes numbers to 10 - compares quantities to 10 - puts out quantities to 10 - from a given number to 10 finds number						
	before/after, one more/less						
Step 1b	Observes different numbers to 50 - Counts forward from 0 to 20 - Counts an irregular arrangement of up to 20 objects - Counts in						
	ordinal numbers to 10 - Identifies the position of an object using ordinal numbers to 10 th - uses the term last for the final object -						
	realizes the relationship between ordinal and cardinal numbers - finds numbers to 20 on a number line 0 writes numbers to 20						
	consistently - orders numbers to 20 consistently 0- identifies missing numbers on a number line - identifies the number between two						
<u> </u>	given numbers - counts 20 objects consistently - counts objects/things that cannot be touched to 20 Observed different numbers to 100. Counts forward from 0 to 50. Counts in andired numbers to 20. Identified the negition of an						
Step 1c	Observes different numbers to 100 - Counts forward from 0 to 50 - Counts in ordinal numbers to 20 - Identifies the position of an object using ordinal numbers to 20 th - Uses the term last for the final object - Realizes the relationship between ordinal and cardinal						
	numbers - Finds numbers to 50 on a number line - writes numbers to 50 consistently - orders numbers to 50 consistently - identifies						
	missing numbers on a number line - identifies the number between two given numbers - counts 50 objects consistently - counts						
	objects/things that cannot be touched to 50						
	objects/things that cannot be fouched to 50						

Class 1 - Spring Term - Measurement: Length and Height <u>Small Steps Skills</u>

P Step 4 and P Step 5	Matches objects by size - Makes choices based on length - Makes choices based on height - Identifies larger/smaller shapes/objects - choice of 2 - Gives the biggest/smallest on request - choice of 2 - Sorts by size - Finds two objects the same size
P Step 6 and P Step 7	Puts objects in lines - Points to big/little, smallest/largest and larger/smaller when asked - Uses language such as; hard/soft, long/short, big/small, thick/thin, wide/narrow, high/low - Orders according to length - Finds 2 rods the same length - Orders 3 objects by size - Sorts by given or own criteria - Finds smallest/largest on request
P Step 8	Finds objects which are longer/shorter than a specified item - Identify the largest/smallest object from a group
Step 1	Uses parts of the body to measure objects eg spans – Uses strides to measure length of a room – Compares length and height – Describes length and height – Estimates height using non-standard units – Uses cubes/matches to measure objects – Compares length of two objects measured with cubes/matches – Solves practical problems involving height and length – Measures with a ruler with support

Class 1 - Spring Term - Measurement: Weight and Volume Small Steps Skills

P Step 4 and P Step 5	Picks up and moves objects - Holds objects in their hands - Fills a container - Stops trying to drink when cup is empty - Stops trying to feed when the plate is empty - Puts stones in water - Understands heavy/light - Interacts with water/sand filling and emptying containers - Pours from one container to another with little spillage
P Step 6 and P Step 7	Compare weight of 2 objects - Uses the language heavy/light - Identifies which container has more/less liquid - Correctly uses language heavy/light, heavier/lighter - From a choice of 2, finds the heavier/lighter object Balances objects on a weighing scales - Correctly uses the language full/empty, more/less - Finds out which container holds the most/the least
P Step 8	Finds objects which are heavier/lighter than a specified object - Compares containers; which holds more/less - Estimate number of cubes in a container Count cubes in a container
Step 1	Uses a balance to find out which object is heavier – Weighs an object using non-standard units eg cubes – Compares weight and size – Compares mass/weight – Describes mass/weight – Uses term; heavy, light, heavier than/lighter than – Measures and begins to record mass and weight using standard units with support – Puts 4 containers in order of size – calculates capacity using non-standard units – Compares and describes capacity and volume – Uses terms; full, empty, more then, less than, half, half full, quarter – Records their measurements of volume/capacity in terms of the units used eg cups – Begins to use containers to compare capacity

<u>Class 1 - Summer Term</u>

Week 1	Week 2	Week 3	Week 4	Week 5	Week 6	Week 7	Week 8	Week 9	Week 10	Week 11	Week 12
Number: Multiplication and			Number: Fr	Number: Fractions		Number: Place Value		<u>Measurement:</u>	Measurement: Time		
<u>Division</u>					<u>Position</u>			<u>Money</u>			
			Recognise, 1		<u>and</u>	Count to an			Sequence eve		
Count in mul	tiples of 2s,	5s, and	name a half		<u>Direction</u>	100, forwar		Recognise and	chronological		
10s			two equal po			backwards,	-	know the	using languag		
			object, shap	oe or	Describe	with 0 or 1,		value of	example, bef		
	ep problems	•	quantity		position,	any given ni	ımber	different	next, first, t	•	
	on and divisio	•			direction			denominations	yesterday, to		
_	he answer u	•	Recognise, 1		and	Count, read		of coins and	morning, afte	ernoon and	
	jects, pictor		name a quar		movement,	numbers to	100 in	notes	evening)		
•	ions and arr	•	of four equ	•	including	numerals			_		
the support	of the teach	ner	an object, s	hape or	whole,		_		Recognise and		
			quantity		half,	Given a num			language rela	•	ou
					quarter	identify one more and			dates, including days of		i ,
			Compare, de		and three	one less			the week, months and		Consolidation
			solve practi		quarter	- 1			years		9
			problems fo	_	turns	Identify and			- 11 .1		มร
			and heights			represent r			Tell the time to the		ပိ
			example doi	ible/halt)		using objects and			hour and half past the hour and draw the hands		
			C	المستحد والمستحد		pictorial	L:				
			Compare, de			representa			on a clock fac	ce to snow	
			solve practi			including th			these		
			problems fo			line, and us			C	اميد مانسد،	
			mass/weigh			language of more than,	•		Compare, des		
			example hal			more than, most least	iess than,		solve problen		
			full/quarter	· Tull)		most least			(for example		
								slower, earlie	ar, iaier)		
									Measure and	begin to	
									record time (-	
									minutes, seco	•	

<u>Class 1 - Summer Term - Number: Multiplication and Division</u> <u>Small Steps Skills</u>

P Step 4 and P Step 5	Holds two objects at a time - Communicates 'gone' or 'all gone' - Uses objects with multiple parts - Follows counting sequence - Makes groups of 2 - Relates commonly associated objects eg gloves for hands - Brings both shoes when asked - Picks up more than one object on request - Makes two equal sets - Contrast quantities - Makes groups of two - Makes groups of three - Gives to things to each person in a group
P Step 6 and P Step 7	Completes a 3 piece form board - One to one matching - Matches pictures to pictures - Identifies and requests more when there are too few objects to complete 1 to 1 matching - Puts quantities onto numerals - Matches numerals to quantities - Compares 2 sets of counters (up to 5) pointing to the group that is; smaller /larger /greater /fewer /more /less
P Step 8	Shares objects into 2 groups
Step 1	Combines two equal groups - Doubles numbers to 5 - Divides objects between to plates - Creates groups of small quantities eg sharing ten into groups of five, three and two - Shares small quantities into groups - Uses counting on to find a double to 20 - Doubles any number to ten - Places objects in an array - Counts objects in an array - Counts in lots of 2 - Counts in lots of 5 - Counts in lots of 10

<u>Class 1 - Summer Term - Number: Fractions</u> <u>Small Steps Skills</u>

P Step 4 and P Step 5	Holds two objects at a time - Communicates 'gone' or 'all gone' - Uses objects with multiple parts - Follows counting sequence - Makes groups of 2 - Relates commonly associated objects eg gloves for hands - Brings both shoes when asked - Makes groups of two - Makes groups of three - Gives to things to each person in a group
P Step 6 and P Step 7	Completes a 3 piece form board - One to one matching - Matches pictures to pictures - Identifies and requests more when there are too few objects to complete 1 to 1 matching - Puts quantities onto numerals - Matches numerals to quantities - Compares 2 sets of counters (up to 5) pointing to the group that is; smaller /larger /greater /fewer /more /less
P Step 8	Talks about half of something
Step 1	Can halve numbers to 10 - Shares concrete objects between a given number - Attempts to fold paper in half - Colours in half a shape - Colours in quarter of a shape - Uses the term half - Finds half of a set of objects - Finds half of a shape - Shares objects into equal groups - Shares a group of objects into 4 equal parts Uses the term quarter - Colours in quarter of a shape - Divides groups of objects into half

<u>Class 1 - Summer Term - Geometry: Position and Direction</u> <u>Small Steps Skills</u>

P Step 4 and P Step 5	Takes shapes out of form boards - Puts rings on a peg - Looks for objects that have been hidden - Hammers pegs - Lines up objects - Is aware of object's normal place - Places objects in, out on request - Put shapes in a form board
P Step 6 and P Step 7	Completes a 6 piece form board - Places objects on, under, off, next to, bottom, on top - Understands movement terms; stop, go, up, down, fast, slow - Correctly uses the language up/down, top/bottom, on/off, in/out, high/low, under/over/on, front/back Moves forward/backward on request - Moves quickly/slowly on request - Moves an object forward/backward, quickly/slowly on request
P Step 8	Finds some shapes in a picture - Creates patterns from shapes - Places shapes in inset trays - Builds using junk modelling or geometric construction materials - Identifies shapes within objects - Assembles a 10 piece puzzle - Rotates puzzle pieces to fit in place - Moves self through a simple maze - Moves objects through a simple maze
Step 1	Fits shapes into a box - Describes the position of objects in a picture - Place objects where asked eg on top of - In PE moves around the room as requested - Finds items from simple positional and directional clues - Describes movement along a track - Describes how objects move - Uses language of direction; left/right, forwards/backwards - Uses language of position; on top of, under, in front, behind, above, below, near, far, around, up, down, inside, outside - Describe direction of turn using clockwise and anticlockwise - makes whole, half, quarter and three-quarter turns

<u>Class 1 - Summer Term - Number: Place Value</u> <u>Small Steps Skills</u>

P Step 4 and P Step 5	Picks up and puts down single objects - Holds two objects at a time - Puts down an object in order to pick up another - Collects objects that interest them - Enjoys helping an adult count objects - Follows a counting sequence - Enjoys number rhymes and finger games - Joins in actions in number rhymes and finger games - Assists with one-one matching activities - Uses numbers when playing - Holds up a single finger on request - Holds up two fingers on request - Indicates 1 object - Indicates 2 objects - Makes a group one 1 object - Makes groups of 2 - Makes groups of 'lots'
P Step 6 and P Step 7	Joins in rote counting to 10 - Counts up to 5 independently - Points to objects as they count - Counts up to 5 objects - Puts 5 objects out on request - Matches numerals to 5 - Joins in number rhymes - Plays game using dice with 0 to 5 spots - Identifies numerals up to 3 - Names numerals to 5 - Sequences numbers to 5 - Puts quantities onto numerals - Matches numerals to quantities - Compares 2 sets of counters (up to 5) pointing to the group that is; smaller /larger /greater /fewer /more /less
P Step 8	Joins in rote counting - Can rote count to 10 consistently - Counts up to 8 objects correctly - Matches numeral to 10 - Sequence numerals to 8 - Match quantities to 8 - Finds numbers on a number line to 10 - Write numbers to five - Record quantities using numbers 1 to 5 - Sorts numerals from other shapes - Ordinal numbers - first, last, second, third - Plays games using dice with numbers or spots to 10
Step 1a	Joins in number stories and rhymes – points to numbers in surroundings – joins in rote counting to 20 – rote counts to 15 consistently – continues a rote count to 10 from a given number – counts out objects to 10, matching the correct number name to each object – states the last number spoken in a count as the amount in total – recognises numbers to 10 – matches numerals to 20 – orders numbers to 10 – writes numbers to 10 – compares quantities to 10 – puts out quantities to 10 – from a given number to 10 finds number before/after, one more/less
Step 1b	Observes different numbers to 50 - Counts forward from 0 to 20 - Counts an irregular arrangement of up to 20 objects - Counts in ordinal numbers to 10 - Identifies the position of an object using ordinal numbers to 10 th - uses the term last for the final object - realizes the relationship between ordinal and cardinal numbers - finds numbers to 20 on a number line 0 writes numbers to 20 consistently - orders numbers to 20 consistently 0- identifies missing numbers on a number line - identifies the number between two given numbers - counts 20 objects consistently - counts objects/things that cannot be touched to 20
Step 1c	Observes different numbers to 100 - Counts forward from 0 to 50 - Counts in ordinal numbers to 20 - Identifies the position of an object using ordinal numbers to 20 th - Uses the term last for the final object - Realizes the relationship between ordinal and cardinal numbers - Finds numbers to 50 on a number line - writes numbers to 50 consistently - orders numbers to 50 consistently - identifies missing numbers on a number line - identifies the number between two given numbers - counts 50 objects consistently - counts objects/things that cannot be touched to 50

Step 1d	Rote counts to 100 accurately - Joins in rote counting in groups of 10 to 100 - Counts forward from 0 to 100 - Counts backwards from 100 to
	0 - Counts forwards and backwards between 2 given numbers up to 100 - Counts on from a given number to 100 - Knows that the numbers in
	the counting sequence are getting bigger - Reads numbers to 100 - Writes numbers to 100 - Writes phonetically acceptable words for
	numbers to 20 - Records number of objects - Relates ordinal numbers to cardinal numbers - Relates cardinal numbers to dates - Gives an
	empty set a value of none or 0 - Uses the terms: more, add, and, score, make, sum, total, altogether, double, less, take away, leave

<u>Class 1 - Summer Term - Measurement: Money</u> <u>Small Steps Skills</u>

P Step 4 and P	Shows an interest in the coins in an adult's purse - Plays with coins - Goes shopping - Role plays shopping - Sorts coins into silver and
Step 5	copper
P Step 6 and P	Matches coins - Counts up to 5 1p coins correctly - Sorts coins by colour and size - Plays shop with items valued up to 5p using 1p coins
Step 7	
P Step 8	Match 10 pence using ten 1p coins - Puts out the correct number of coins to 10p
Step 1	Recognises and knows the value of different denominations of coins - Gives equivalent amounts to 20p - adds two numbers to make 20 - Counts in 2s to 100 - Counts in 5s to 100 - Counts in 10s to 100

<u>Class 1 - Summer Term - Measurement: Time</u> <u>Small Steps Skills</u>

P Step 4 and P Step 5	Demonstrates awareness of whether it is light or dark - Makes objects move faster or slower - Accepts changes in activity during the day - Shows anticipation of favored activities - Recognizes daily routines - Watches sand timer
P Step 6 and P Step 7	Sequences 3 pictures of daily events eg first, breakfast, then go to school - Correctly uses the language before/after, day/night, now/later - Moves objects slowly/quickly on request - Moves self slowly/quickly on request
P Step 8	Sequences 4 pictures of daily events - Uses language for times of the day; morning, afternoon, meal time, bed time, day, night - Rote chants days of the week - Identifies some of the days of the week - Discuss what time key things happen in the day
Step 1	Knows the days of the week in order - Names tomorrow - Names yesterday - Knows in which month their birthday occurs - Says the months of the year in rote - Measures and begins to record time in minutes or seconds - Sequences events in chronological order - Recognises language relating to dates - tells the time to the hour and half hour and draws hands on a clock face - Recognises the difference between clockwise and anticlockwise - Solves practical problems involving time